Onsite Cultural Exchange

Tokyo Metropolitan Chihaya High School
Cultural exchange with American friends

1. Date and venue

Date: Wednesday, June 17, 2026
2:30 pm – 5:00 pm
Venue: Tokyo Metropolitan Chihaya High School

2. Participants

About 30 first- to third-year students

3. Counterpart

18 students and 3 chaperones
Edgewood High School
Wisconsin, United States







Workshops (left, bottom: center, right)

Presentations by Edgewood and Chihaya students







4. Schedule

1. Tour of school and presentation on school
2. Workshops
- Bingo (including a presentation on writing one's name in *katakana,* Japanese phonetic character)
- Origami
- Hand games (game using paper cups, *ohajiki* marble game)
- Chopstick Bean-Picking Game
- *Kendama* (game similar to ball-and-cup)
- Handmade *karuta* (Japanese card game)

3. Exchange event
4. Closing remarks by representatives from each school and commemorative photograph

5. Additional information

◆ Students from both schools used slides to present on their schools. The Chihaya High students presented on school functions and uniforms; afterschool activities; and aspects of Japanese culture, such as *bento* (boxed lunch), capsule toy machines, *onsen* (hot spring), and saunas. The students then held a quiz with questions such as, "How many new capsule toys are created yearly?" and "How many *onsen* does Japan have?" designed to allow the Edgewood High students to actively participate.

◆ Six different activities were prepared for the workshop. Each activity showcased the ideas of the Chihaya students, such as using *katakana* instead of numbers for the bingo game and singing Japanese nursery songs while playing hand games. The students enjoyed deepening exchange, such as by practicing saying the Japanese they learned in rhythm during the *karuta* game.